



sonya.m.ballas@gmail.com
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Los Angeles, CA
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Sonya Ballas is looking to bring her creative energy, persistent organization, and addicting personality to your studio as a Production Coordinator.

EXPERIENCE

Arconyx Animation, LLC., *November 2011 - Present*

Production Coordinator, "Chronicle", 20th Cent. FOX Unreleased Project, "Finding Bigfoot"

- Professional daily communication between clients & artists
- Digital Asset Management, server I/O
- Scene Layout/Plate Setup for 3D & Compositing Artists
- QA of all deliveries to/from clients
- Prep files & Supervisors for Client Review

New Deal Studios, *May 2011 - November 2011*

Junior Digital Coordinator/New Media Production Assistant, "Real Steel", Paypal, "Hugo"

- I/O, Quality Assurance for documents & files to/from clients
- Pre-production layout for in-house film shoot
- Assist Operations Coordinators, Creative Directors, & CEO with production duties

Lucas Telepictures/AmusMe, LLC., *January 2009 - Present*

3D Animator & Model/Texture Artist, "Crab Cove", "Star Wars" Augmented Reality

- Character Animation
- Environment modeling, UV Layout, & Texturing

Chico State Instructional Media Center, *July 2009 - May 2010*

CG Generalist

- Motion-Capture, Editing, Compositing, & Pre-Visualization

LA Irish Film Festival, *June 2011 - Present*

Graphics Coordinator

- Update/Manage assets for promotion, advertising, & website maintenance
- Poster Design & Implementation

EDUCATION

California State University, Chico, August 2006 - May 2010

- Bachelors of Science in Computer Graphics, with emphasis in production & art studio
- Minor in Theater Arts, with emphasis in movement

SPECIAL AWARDS AND EXTRACURRICULAR ACTIVITIES

- Coordinator of University Lecture with Disney/Pixar Animators, 2010
- Member of Chico State Game Studios, Top 10 UDK engine games at Indie DB, 2010
- Graduation Speaker, Spring 2010; Dean's Honor List, 3 Semesters
- NCAA Fastpitch Softball Pitcher, 2006

PROGRAMS (Mac & PC)

Shotgun • Basecamp • Google Docs • Tortoise SVN • Filezilla • Maya & Motion Builder • Photoshop, Premiere, After Effects, InDesign, & Encore • Final Cut • ZBrush • Microsoft Office