



sonya.ballas@yahoo.com
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Passionate organizer, animation enthusiast, and shameless people-watcher, Sonya Ballas is looking to bring her creative energy and addicting personality to your company as a *Project Manager*.

WORK EXPERIENCE

New Deal Studios, *May 2011 - Current*

New Media Production Assistant/ Junior Digital Coordinator

- Training to prep I/O, monitor Quality Assurance for documents and files to and from clients
- Storyboard and pre-production layout, manage/implement company policies, tech tutorials
- Assist Production Coordinator, Recruitment Manager, and CEO with production duties

Intern and Freelance Artist at Lucas Telepictures, *January 2009 - Current*

3D Animator and Model/Texture Artist for TV Animation and Augmented Reality

- Character Animation from raw and blocked scenes
- Model/unwrap/texture environments; file optimization

Chico State Instructional Media Center, *July 2009 - May 2010*

CG Generalist in support of school instruction and promotion

- Motion-capture, post-production, composite, edit, and layout cameras

MANAGEMENT EXPERIENCE

LA Irish Film Festival, *June 2011 - Current*

Content/Graphics Manager

- Create/organize/distribute content for PR and Festival Promotion

Led Ram Studios, *October 2010 - April 2011*

Co-Director, Animation Supervisor of Animated Short Film "Kitchen of Terror"

- Block/Layout scenes, establish/manage pipeline, coordinate voice acting auditions, and edit sound
- Take notes via Skype and distribute accordingly, server and file structure management
- Create/Maintain action lists and scene spreadsheets for WIP updates, follow up with artists

Bullseye Productions, *November 2009 - October 2010*

Director, Project Manager, and 3D Animator of Academic Short Film "Labor of Love"

- Establish/manage pipeline, block/polish scenes, and manage/composite/edit renders

Computer Graphics Club, *Fall 2008 - Spring 2010*

President and Vice President in charge of University Events

- Plan/budget events, track surveys, coordinate/supervise tournaments, present tutorial sessions
- Organize/administer the Excellence in Computer Graphics Awards, and DVD creation/distribution

EDUCATION

California State University, Chico, *August 2006 - May 2010*

- Bachelors of Sciences in Applied Computer Graphics, with emphasis in production & art studio
- Minor in Theater Arts, with emphasis in movement

SPECIAL AWARDS AND EXTRACURRICULAR ACTIVITIES

- Coordinated University Lecture with Disney/Pixar Animators
- Chico State Game Studios (CSGS), Top 10 UDK engine games at Indie DB, 2010
- Dean's Honor List, 3 Semesters; Graduation Speaker, Spring 2010
- NCAA Fastpitch Softball Pitcher, 2006

PROGRAMS (Proficient in PC/Mac)

Autodesk Maya & Motion Builder • Unreal Tournament • Adobe Photoshop, InDesign, Premiere Pro, After Effects & Encore • Apple Final Cut Pro & DVD Studio Pro • Pixologic ZBrush • Newtek Lightwave • Nevercenter Silo • TV Paint Pro • Microsoft Excel, Word, Access, Powerpoint • Basecamp HQ • FileZilla Client • Tortoise SVN • Facebook ☺